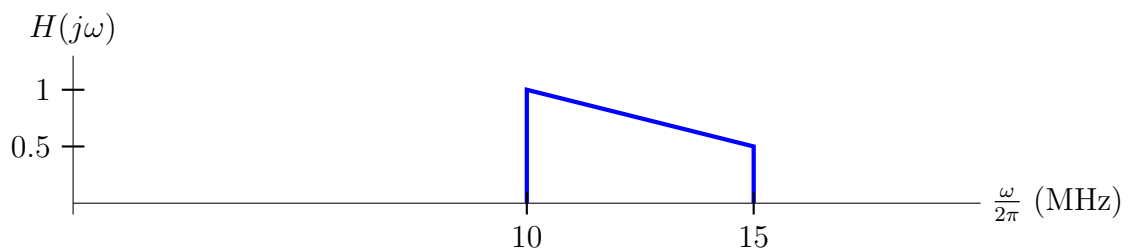


**DIGITAL COMMUNICATIONS**  
**PART A**  
(Time: 90 minutes. Points 5/10)

Last Name(s): ..... First (Middle) Name: ..... ID number: ..... Group ..... Signature	<b>Grades</b>						
	<table border="1" style="margin: auto; border-collapse: collapse;"> <tr> <td style="padding: 5px;">1</td> <td style="width: 50px;"></td> </tr> <tr> <td style="padding: 5px;">2</td> <td></td> </tr> <tr> <td style="padding: 5px;">T</td> <td></td> </tr> </table>	1		2		T	
1							
2							
T							

**Exercise 1**

A digital communication system transmits at a binary rate of 16 Mbits/s in the frequency band between 10 MHz and 15 MHz using matched filters in transmitter and receiver. The constellation is a  $M$ -QAM with normalized levels, and the thermal noise is white, Gaussian, with power spectral density  $N_0/2$ . The frequency response of the channel in the assigned band is given in the figure:



- a) In this case the transmitter filter is a root-raised cosine.
  - I) Obtain the parameters of the transmitter filter, the order of the constellation and the carrier frequency to transmit at the required bit rate using the whole available bandwidth.
  - II) With that filter, plot, appropriately labeling both axes, the joint response  $P(j\omega)$ , obtain the equivalent discrete channel (in time or in frequency), and discuss whether or not there is inter symbol interference (ISI).
  - III) Obtain the power spectral density of the sampled noise at the demodulator output,  $z[n]$ , and discuss whether or not this noise is white.
  
- b) Now a transmission without inter symbol interference (ISI) is required, using all the available bandwidth.
  - I) Design the transmitter filter, in time or in frequency.
  - II) With that filter, plot the joint response  $P(j\omega)$ , and obtain the equivalent discrete channel, both in time and in frequency.
  - III) Obtain the power spectral density of noise  $z[n]$ , and discuss whether or not this noise is white.

(2 points)

## Exercise 2

A communications system transmits a 4-PAM constellation at a binary rate of 2 Mbps/s. The initial symbols of the sequence are

$n$	0	1	2	3	4	5	6	7
$A[n]$ or $I[n]$	-3	+1	-1	+3	-3	+1	-1	+3

a) If the modulation is a direct sequence spread spectrum modulation with spreading factor 4 and spreading sequence

$m$	0	1	2	3
$x[m]$	+1	-1	-1	+1

- i) Calculate the first 8 samples at chip rate,  $s[m]$  for  $m \in \{0, 1, \dots, 7\}$ , needed to transmit the given  $A[n]$  sequence.
  - ii) If the transmitter filter at chip rate is a root-raised cosine with a roll-off factor  $\alpha = 0.2$ , calculate the bandwidth of the transmitted signal in a baseband transmission.
- b) Now the modulation is an OFDM with 4 carriers and a carrier frequency of 200 MHz.
- i) Calculate the discrete time samples of the OFDM signal corresponding to the transmission of the first 8 symbols of  $A[n]$  if no cyclic prefix is used (clearly indicate the discrete instant associated to each sample, similarly to the tables that are shown above).
  - ii) Calculate the discrete time samples of the OFDM signal if now a cyclic prefix of length 2 is used (indicate the discrete instant associated to each sample).
  - iii) Calculate the bandwidth of the modulated signal in the two previous cases.
- c) In this case a CPM modulation with modulation index  $h = 2$  is used, with the following transmitter filter

$$g(t) = \begin{cases} A t, & \text{si } 0 \leq t < 10^{-6} \text{ sec.} \\ 0, & \text{in other case} \end{cases}$$

- i) Calculate the value of the constant  $A$  and say if it is a full response or partial response modulation, clearly explaining the difference between these two variants.
- ii) Plot the phase tree for two symbol intervals.

---

(3 points)

**DIGITAL COMMUNICATIONS**  
 PART B  
 (Time: 90 minutes. Points 5/10)

Last Name(s): ..... First (Middle) Name: ..... ID number: ..... Group ..... Signature	Grades						
	<table border="1" style="margin: auto; border-collapse: collapse;"> <tr> <td style="padding: 5px;">3</td> <td style="width: 50px; height: 30px;"></td> </tr> <tr> <td style="padding: 5px;">4</td> <td style="width: 50px; height: 30px;"></td> </tr> <tr> <td style="padding: 5px;">T</td> <td style="width: 50px; height: 30px;"></td> </tr> </table>	3		4		T	
3							
4							
T							

**Exercise 3**

A baseband digital communications system has the following equivalent discrete channel

$$p[n] = \delta[n] - 2 \delta[n - 2]$$

the noise sampled at the output of the demodulator is white and Gaussian with variance  $\sigma_z^2 = 0.2$ , and a 2-PAM constellation with normalized levels is used. The observations at the output of the demodulator are

$n$	0	1	2	3	4	5	6	7	8	9	10
$q[n]$	-0.7	+0.4	-1.1	-0.7	-0.7	+1.2	-0.2	+0.6	+1.2	+0.7	+0.3

- a) In this section a memoryless symbol-by-symbol detector is used.
  - I) Design the optimum symbol-by-symbol detector clearly indicating all its characteristics (delay and decision regions), and obtain the decisions  $\hat{A}[n]$  for  $n \in \{0, 1, 2, 3\}$ .
  - II) Calculate the exact probability of error that is obtained with this detector.
- b) Now a linear channel equalizer designed without constraints in the number of coefficients is used.
  - I) Obtain the equalizer with the MMSE design criterion, and explain how the optimal delay is obtained for this kind of equalizer.
  - II) Calculate the approximated probability of error for this equalizer.
- c) Now an equalizer with the following 3 coefficients is employed

$n$	0	1	2
$w[n]$	-0.4	0	0.1

- I) Calculate the approximated probability of error for this equalizer.

(2.5 points)

## Exercise 4

a) A linear block code has the following generator matrix

$$\mathbf{G} = \begin{bmatrix} 1 & 1 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 & 1 \\ 1 & 0 & 0 & 1 & 0 & 1 \end{bmatrix}$$

i) Obtain the following parameters for this code:

- o Coding rate.
- o Minimum Hamming distance, explaining clearly how it is obtained, and the number of errors that the code is able of detecting and correcting working with hard output.
- o Discuss if this is a perfect code, explaining clearly the reasons.

ii) Obtain the parity check matrix, the syndrome table, and using the syndrome-based decoding technique (detailing each step) decode the following received word

$$\mathbf{r} = 0 \ 1 \ 1 \ 1 \ 1 \ 0$$

b) Now two convolutional codes are available. For the first one, its generator matrix is known, and for the second one its trellis diagram is provided, which are shown below

$$\mathbf{G} = [1 + D \quad 1 + D^2 \quad 1 + D + D^2]$$

$a_1 \equiv 11 110$	$b_1 \equiv 11 100$
$a_2 \equiv 01 011$	$b_2 \equiv 01 001$
$a_3 \equiv 10 101$	$b_3 \equiv 10 111$
$a_4 \equiv 00 000$	$b_4 \equiv 00 010$
$c_1 \equiv 11 000$	$c_2 \equiv 01 101$
$c_3 \equiv 10 011$	$c_4 \equiv 00 110$
$d_1 \equiv 11 010$	$d_2 \equiv 01 111$
$d_3 \equiv 10 001$	$d_4 \equiv 00 100$
$e_1 \equiv 11 010$	$e_2 \equiv 01 111$
$e_3 \equiv 10 001$	$e_4 \equiv 00 100$
$f_1 \equiv 11 000$	$f_2 \equiv 01 101$
$f_3 \equiv 10 011$	$f_4 \equiv 00 110$
$g_1 \equiv 11 100$	$g_2 \equiv 01 001$
$g_3 \equiv 10 111$	$g_4 \equiv 00 010$
$h_1 \equiv 11 110$	$h_2 \equiv 01 011$
$h_3 \equiv 10 101$	$h_4 \equiv 00 000$

- i) Obtain the schematic representation and the generator matrix for the second encoder.
- ii) Obtain the schematic representation and the trellis diagram for the first encoder.
- iii) For the first encoder, decode the bits  $B^{(0)}[0]$ ,  $B^{(0)}[1]$  and  $B^{(0)}[2]$ , assuming that headers with zeros have been transmitted before and after these bits. Apply the optimal decoding algorithm if the received sequence (hard decisions) is

$m$	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
$R[m]$	0	1	0	1	1	1	1	0	0	1	0	1	0	0	1

REMARK: clear evidence of the application of the optimal algorithm must be provided.

(2.5 points)